

## ASTON MANOR ACADEMY



## **Curriculum Overview: IT/Computing**

Year Group	Autumn Term		Spring Term		Summer Term		Useful information software/websites
Year 7	Topic 1: Safety and responsibility Setting up Online safety Bias and reliability The law and ethics Search engines Hardware vs software	Topic 2: Networks  Computer networks and protocols Network hardware Types of networks The internet	Topic 3: Computational thinking & Algorithms  Decomposition Abstraction Pattern recognition Algorithm Searching and sorting algorithms	Topic 4: Edublocks programming • Variables • Sequencing • Selection • iteration	Topic 5: User interface design Introduction to UI Designing a graphical user interface	Topic 6: Modelling Data - Spreadsheets  The purpose of a spreadsheet Formula and functions Goal seek Macros	SCRATCH programming Edublocks Teach ICT Oak academy BBC Bitesize Outlook Kodu gaming
Year 8	Topic 1: Computer Systems How a computer system works Operating systems Physical components	Topic 2: Number systems and Memory  Binary  Denary  Hexadecimal Converting between systems	Topic 3: User interface – Rocket Cake  Navigation menu Layout and structure GUI & HCI Hyperlinks	Topic 4: Data Handling - SQL Handling data Sorting and filtering Relationships Queries	Topic 5: Programming – Python Basics Print() Input() Syntax Datatypes	Topic 6: Cybersecurity Social engineering Malware Protection against malware	SCRATCH programming Edublocks Teach ICT Oak academy BBC Bitesize Outlook Kodu gaming
Year 9 Digital information Technology	<ul> <li>Component 1: Exploring User Interface Design Principles and Project Planning Techniques (Practise sample assessment)</li> <li>A Understand interface design for individuals and organisations</li> <li>B Be able to use project planning techniques to plan, design and develop a user interface</li> <li>C Be able to review a user interface.</li> </ul>		Component 2: Collecting, Presenting and Interpreting Data (Practise sample assessment)  A Understand how data is collected and used by organisations and its impact on individuals  B Be able to create a dashboard using data manipulation tools  C Be able draw conclusions and review data presentation methods		Component 3: Effective Digital Working Practices (Practise sample Exam)  AO1/2/3 Apply and demonstrate knowledge and an understanding of facts, terms, processes and issues in relation to digital information technology  AO4 Make connections with the concepts, issues, terms and processes in digital  information technology		Teach ICT Oak academy BBC Bitesize Knowitallninja Outlook CraignDave MrBrownCS



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Year 10 Creative IMEDIA	Unit R094: Visual identity and digital graphics  TOPIC 1: Develop visual identity  Unit R093: Creative iMedia in the media industry  TOPIC 1: The media industry  TOPIC 2: Factors influencing product design	Unit R094: Visual identity and digital graphics  TOPIC 2: Plan digital graphic for product  Unit R093: Creative iMedia in the media industry  TOPIC 1: The media industry  TOPIC 2: Factors influencing product design	Unit R094: Visual identity and digital graphics  TOPIC 3: Create visual identity and digital graphics  INTERNAL ASSESSMENT  Unit R096: Animation with audio TOPIC 1: Plan animation with audio	Teach ICT Oak academy BBC Bitesize Knowitallninja Outlook MrBrownCS StudyIMEDIA Adobe Photoshop Adobe animate OCR Past papers
Year 11 Creative IMEDIA	Unit R096: Animation with audio TOPIC 1: Plan animation with audio TOPIC 2: Create animation with audio TOPIC 3: Review animation with audio INTERNAL ASSESSMENT	Unit R093: Creative iMedia in the media industry TOPIC 1: The media industry TOPIC 2: Factors influencing product design	Unit R093: Creative iMedia in the media industry  TOPIC 3: Pre-production planning TOPIC 4: Distribution considerations  EXTERNAL EXAM	Teach ICT Oak academy BBC Bitesize Knowitallninja Outlook MrBrownCS StudyIMEDIA Adobe Photoshop Adobe animate OCR Past papers